

II. Visions (♩ = 112, 116)

This musical score is for the second movement, "Visions," with a tempo of 112 or 116 beats per minute. The score is arranged for a full orchestra and includes the following parts:

- Piccorno:** No part.
- Flute 1/2:** Part with dynamics *mp* and *f*.
- Oboe 1/2:** Part with dynamics *mp* and *f*.
- E♭ Clarinet:** Part with dynamics *f*.
- B♭ Clarinet 1:** Part with dynamics *f* and *mf*.
- B♭ Clarinet 2:** Part with dynamics *f* and *mf*.
- B♭ Clarinet 3:** Part with dynamics *f* and *mf*.
- E♭ Alto Clarinet:** Part with dynamics *f*.
- B♭ Bass Clarinet:** Part with dynamics *mp* and *pp*.
- Bassoon 1/2:** Part with dynamics *mp* and *pp*.
- E♭ Alto Sax 1:** Part with dynamics *f*.
- E♭ Alto Sax 2:** Part with dynamics *f*.
- B♭ Tenor Sax:** Part with dynamics *f*.
- E♭ Baritone Sax:** Part with dynamics *f*.
- F Horn 1/2:** Part with dynamics *f*.
- F Horn 3/4:** Part with dynamics *f* and *mp*.
- B♭ Trumpet 1:** Part with dynamics *p*, *mf*, and *mp*.
- B♭ Trumpet 2:** Part with dynamics *mf* and *mp*.
- B♭ Trumpet 3:** Part with dynamics *mp*.
- Trombone 1:** Part with dynamics *f*.
- Trombone 2:** Part with dynamics *f*.
- Bass Trombone:** Part with dynamics *f*.
- Baritone:** Part with dynamics *mp*.
- Tuba:** Part with dynamics *mp* and *pp*.
- Piano:** Part with dynamics *mf* and *pp*.
- Timpani:** Part with dynamics *pp*.
- Percussion 1:** Part with dynamics *f*.
- Percussion 2:** Part with dynamics *f*.
- Percussion 3:** Part with dynamics *pp*.
- Percussion 4:** Part with dynamics *pp*.

Additional performance instructions include "2 players", "4 players", "tutti", "tutti div.", "cup mutes", "normale", "4. (sounds 5th lower)", "senza pedale", and "Block.".